



# DT KNOWLEDGE & SKILLS PROGRESSION - TECHNICAL KNOWLEDGE

**"Design for the present with an awareness of the past for a future that is essentially unknown."  
~ Sir Norman Foster**



EYFS	YEAR 1	YEAR 2	YEAR 3	YEAR 4	YEAR 5	YEAR 6
<p>Shows an interest in technological toys with knobs or pulleys. (20-50 months)</p> <p>Shows understanding of how to transport and store equipment safely (40-60months)</p> <p>Constructs with a purpose in mind, using a variety of resources.  <ul style="list-style-type: none"> <li>• Uses simple tools and techniques competently and appropriately.</li> <li>• Selects appropriate resources and adapts work where necessary.</li> <li>• Selects tools and techniques needed to shape, assemble and join materials they are using (40-60months)</li> </ul> </p>	<p>Pupils will be taught to explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products.</p> <p>Build frames/ structures, exploring how they can be made stronger, stiffer and more stable</p>	<p>Pupils will be taught to understand and use mechanical systems in their products [for example, gears, pulleys, cams, levers and linkages]</p> <p>They will understand and use electrical systems in their products [for example, series circuits incorporating switches, bulbs, buzzers and motors]</p>	<p>Pupils will apply their understanding of computing to program, monitor and control their products.</p> <p>They will understand and use mechanical systems in their products [for example, gears, pulleys, drive belts, cams, levers and linkages]</p>			
	<p>I can discuss how levers and sliders work.</p> <p>I can make a model which incorporates a switch/lever to provide a movement/change to occur.</p> <p>I can talk about ways to make my structure stronger.</p> <p>I can combine components to make a frame</p> <p>I can use existing frames/ structures to construct a model.</p>	<p>I can discuss how levers and sliders work.</p> <p>I can make a model which incorporates a switch/lever to provide a movement/change to occur.</p> <p>I can make a functional product with axels and wheels.</p> <p>I can explore how structures can be made stronger, stiffer and more stable.</p> <p>I can combine components to make a frame</p> <p>I can use existing frames/ structures to construct a model.</p>	<p>I can discuss how levers and sliders work.</p> <p>I can make a model which incorporates a switch/lever to provide a movement/change to occur.</p> <p>I can make a functional product with axels and wheels.</p> <p>I can incorporate moving parts e.g. steering.</p> <p>I can use electrical systems - incorporating bulbs, etc.</p> <p>I can identify what makes a circuit complete.</p> <p>I can follow instructions to set up circuits.</p> <p>I can identify complete and incomplete circuits.</p>	<p>I can discuss how levers and sliders work.</p> <p>I can make a model which incorporates a switch/lever to provide a movement/change to occur.</p> <p>I can make a functional product with axels and wheels.</p> <p>I can incorporate moving parts e.g. steering.</p> <p>I can explain how electrical systems work.</p> <p>I can use electrical systems - incorporating bulbs.</p> <p>I can identify what makes a circuit complete.</p> <p>I can follow instructions to set up circuits.</p> <p>I can identify complete and incomplete circuits.</p>	<p>I can discuss and explain how structures can be made stronger and stiffer.</p> <p>I can produce a working model that harnesses the rotational movement created by a pulley system.</p> <p>I can explain how a working model harness the movement created by a gear system.</p> <p>I can produce a working model that can rotate at different speeds.</p> <p>I can make a product made by a CAM.</p> <p>I can incorporate an appropriate size and shaped CAM.</p>	<p>I can discuss and explain how structures can be made stronger, stiffer and more stable with examples.</p> <p>I can produce a working model that harnesses the rotational movement created by a pulley system.</p> <p>I can explain how a working model harness the movement created by a gear system.</p> <p>I can produce a working model that can rotate at different speeds.</p> <p>I can make a product made by a CAM.</p> <p>I can incorporate an appropriate size and shaped CAM.</p>

